

Use of Switches, Knobs, and Sliders on DX9

Is there a guide/chart someplace that shows the switches on a 9 channel radio and their traditional use?

- Switches, knobs and sliders on Spektrum Tx are identified by letters because they can be set up for many uses and the letter designations make it easier to program the Tx.
- Download the DX8 manual. Near the front is a line art diagram with labels. Flaps, brakes, throttle trim, actuators of all sorts. Let your imagination run wild!
- I use slider on a 3 channel sailplane (Radian) so that when I swipe it, it calls out battery pack voltage, and the other one calls out altitude. All without taking eyes off plane or thumbs off sticks, or even moving my palms off the side of the radio.
- I understand the knob on top might be used for controlling a camera, but what about the "finger" knobs by the grips or the second "flap" switch on the RH side. Also, what are the L and R trims used for near the "flap" switches?
- On one plane I use the right knob to adjust the gain on the stabilizer. In the simulator, I use the left slider on the back to control the tilt on the tilt-rotor plane. I generally use switch D for gear (or gyro on helicopters) and switch E for 3-position flaps. Switch H is throttle cut and switch F is 3 different rates on the sticks. 3 flight modes are on switch B and the trainer is on switch A. I use the bind button (switch I) to make it tell me how much time is left on the timer. On a DX9 you can set them any way you want but that's what I do with mine.